
Hamed Behrouzi

Senior Animator & Technical Animator

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Profile

Senior Animator & Technical Animator with 17+ years in film, episodic content, and games. Currently at **Scanline VFX (Netflix powered)**, specializing in creature & character animation, mocap cleanup, and technical workflows. Recognized for leadership, mentoring, and delivering high-quality results on global productions.

Key Skills

- Creature & Character Animation
 - Mocap Cleanup & Enhancement
 - Previz & Camera Animation
 - Technical Animation & Pipeline Tools
 - Leadership & Mentorship
 - Cross-cultural Production
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■ Software & Tools

Maya · MotionBuilder · Unreal · Blender · ZBrush · Python/MEL scripting · AI-driven pipelines

Professional Experience

Senior Animator – Scanline VFX (Netflix Powered)

- Seoul, South Korea | 2024–Present
- Projects: Monarch: Legacy of Monsters (Apple TV+), Wednesday S2 (Netflix)
- Creature & character animation on high-profile episodic content.
- Developed custom tools to improve workflows.

Lead/Senior Animator – Praxis Studio

- Seoul, South Korea | 2021–2024
 - Projects: Caramelo (Netflix), Creation of the Gods II, Tanabata no Kuni (Disney+), Island (Prime Video)
 - Led animation team on multiple titles.
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■ Career Highlights

- [The Witcher \(Netflix\)](#)
 - [The Old Guard 2 \(Netflix\)](#)
 - [Sweet Home S3 \(Netflix\)](#)
 - [Creation of the Gods II](#)
 - [Tanabata no Kuni \(Disney+\)](#)
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■ Portfolio

- Vimeo → vimeo.com/hamedbehrouzi
- Zerply → zerply.com/hamedbehrouzi