



## ABOUT ME

Italian born, I've always had a lifelong passion for music composition, audio technology and sound design.

## PROFESSIONAL SKILLS

### Skills:

- Music composition
- Music Producer
- Sound Design
- Editing Audio

### Software:

- Cubase 10,11
- Izotope RX
- Logic Pro
- Pro tools 12
- Audiokinetic Wwise
- Unreal Engine 4
- Muscore (beginner)

### Languages:

- Italian
- English

### Certification:

- Music composition & sound design
- Cubase Advanced
- Pro tools 101
- Sound engineer

## CONTACTS

**Call :** +39 3270768618

**Email:** lorenzocoppolella.music@gmail.com

**Web Site:** lorenzocoppolella.com

**Social Media Instagram:** @lorenzocoppolella

**Social Media Facebook:** Lorenzo Coppolella

# LORENZO COPPOLELLA

Composer & Sound designer

## Education

### Comics international school (2020-2022)

- Music composition & sound design for cinema tv and videogames.

During the course I studied how to create music and sound design for films, cartoons, commercials, documentaries, video games, etc. through an in-depth study of the so-called cinematic musical language and the use of the latest musical technologies. I have covered topics related on the one hand to the purely musical field and on the other hand to the more technical one, with a special focus on sound management and the finalization of my product.

### Musiclab (2019-2020)

- Sound engineer school.

In this course, I learned how to Govern the different phases of audio, music and multimedia production processes that allow for the operation of state-of-the-art technologies for the creation of musical, multimedia, audio/video productions, as well as the recording and mixing of soundtracks for television, theater and multimedia shows, including final mastering.

Manage a music production with the use of computer tools

Coordinate activities in a studio or live audio direction

Enter into recording, production, post-production, multimedia centers, theaters, venues, audio services, audio/video and television studios.

### Apm - school of advanced musical training (2019)

- Orientation to new musical technologies

In this course, I learned the fundamental knowledge for a proper approach to the world of audio, audio/video and multimedia production and provides basic technical/specialist knowledge, including assisted study and practical use of equipment.

### Itis Enzo Ferrari (2014-2019)

- Electronic technical institute

## Experiences:

- October 2025/ .. **Sound Design and Sound Engineer for Grand Opening Show Nitto Atp Finals 2025**

I am worked as a sound designer and sound engineer for the grand opening show Nitto atp finals 2025.

- May 2025/ .. **Sound Design and Sound Engineer for a Short Film**

I am working on a Short film as sound designer and Sound Engineer

- April 2025/ .. **CO - Composer for Pontefix - Film di Daniele Ciprì**

Il worked as a co - composer for the movie Pontefix. (Candidato alla festa del cinema 2025)

- April 2025/ .. **CO - Composer for a Movie from USA For O11 Productions**

I am working on a film for DAZN & ESPN as a co - composer about BKFC

- January 2025 / .. **Composer For the Videogame : Dice of Arcana**

I worked as a composer for a videogame Dice of Arcana. I wrote the main theme

- December 2024 / .. **Assistant Composer for Asian and American Hollywood Works**

I am working on various Asian TV Shows and American Hollywood projects (Else Beth - Paradise) as a composer in collaboration with 42stems, a company that has a very high-level portfolio and titles. Still in the works.

- Agoust 2024 / .. **CO - Composer for a Movie in the Company of 42STEMS.**

I am working on a film for Netflix or HBO as a composer in collaboration with 42stems, a company that has a very high-level portfolio and titles. Still in the works.

- From June 2023 **Esortix Studio - Blu Caligo**

Sound Designer & Composer of eostrix studio team. indi video game developer. Collaborating on the development of the video game "Blu Caligo".

- June - October 2023 **"Padre Pedro" Documentary**

I wrote the official soundtrack for the documentary " La vita di padre Pedro - Un costruttore d'amore " I was responsible for the writing of 14 orchestral tracks and the mixing and mastering part of them.

- From March 2023 **Hexagony - Overoot**

Composer & Sound designer of Hexagony team. indi video game developer. Collaborating on the development of the video game "Overoot".

- From September 2022 **Audio Designer & Sound designer ( IMVISION )**

As a Post-Production Audio Engineer and Sound Designer at ImVision, I handle mix editing and audio post-production, as well as sound design for various projects including commercials, virtual sets, and animations.

- October 2023 **LeeJam - Gym Commercial**

I worked as a sound designer and sound engineer for a commercial and advertisement for an International gymnasium.

- September 2023 **Air Commercial - Air connectivity program**

I worked as a sound designer and sound engineer for some air commercials of some Arab companies through Imvision Studio.

- June 2024 **Composer - BitNine Studio - TerrorBane**

I Compose a few tracks for "Terrorbane 2" : Videogame in Development BY BitNine Studios.

- March 2024 **Litec Spot - Sound Branding**

I worked as a sound designer and sound engineer for a commercial and advertisement for LITEC , an International Italian Company: it has been designing and manufacturing standard structures and special projects in aluminum.

- January 2024 **Card Trader - Spot / Commercial**

I worked as a sound designer and Audio Engineer for a commercial and advertisement

- From April 2023 **Transported Audio in L.A**

Composer for library. LA-based company doing post production sound design and composition for the likes of Netflix, Playstation, Hbo and others

- From May 2023 **Sounzone**

Composer and Music Producer.

Italian company operating in the Italian film and music Industry.

- April 2022 **"The Spirit Chaser" Movie by Adrama**

I worked on post-production audio, handling sound design and contributing to the soundtrack. My responsibilities included audio editing, mixing, and post-production work.  
(Composition & Recording studio)

- 2020-2021 **Transeuropa Studio of Turin**

I Made 3 months of internship in this composition studio where I learned different work processes and different skills