

Laurent Mis

MUSIC COMPOSER & SOUND DESIGNER FOR GAMES AND FILMS.

Profile

A versatile Music Composer and Sound Designer with extensive experience in creating and designing soundtracks for a diverse range of genres in the gaming, television, and film industries. Known for a collaborative and creative approach, I focus on delivering unique and efficient audio solutions.

Employment History

- **Composer and Sound Designer for Games**

JANUARY 2018 — NOVEMBER 2023

- Composed and designed sounds for several video games, including titles on Steam such as "Dreadstone Keep," "SpacePunk Survival," "ONI Station." and more.
- Worked on mobile games like "Cash and Dash," focusing on interactive music and sound canvas creation.
- Implemented audio using Wwise and FMOD, fostering effective team collaboration with programmers and developers.

- **Soundtrack Composer and VR360 Mixer**

JULY 2019 — DECEMBER 2020

- Addressed the challenges of ambisonic audio, delivering high-standard audio for platforms like YouTube, Facebook, and Oculus.

- **Composer, "Fronteiras do Pensamento" TV Series**

JANUARY 2018 — MAY 2020

- Handled both creative and technical aspects of the project, including composition, sound design, and audio mixing.

- **Composer/Sound Designer/Mixer for Films and Documentaries**

MAY 2009 — MAY 2017

- Composed for a variety of films including "Helen," "Ink and Rain," "Places of Fear and Hatred," "Hauling" and more.

- **Sound Editor-Mixer**

JULY 2009 — NOVEMBER 2018

- Awarded for best sound editing at the 2019 International Film Festival of Brasilia.
- Specialized in audio restoration, editing and modern mixing techniques.

Skills

- Harmony, composition, arrangement, piano, sound design, foley, recording, mixing and editing audio.
- Software proficiency: Nuendo, Pro Tools, Reaper, Wwise, Fmod and Izotope RX.
- Communication, great teamwork and problem solving abilities.

Details

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contact@laurentmis.com

Links

[Portfolio](#)
[IMDB Credits](#)
[LinkedIn](#)

Education

-The Juilliard School-New-York
Orchestration-Instrumentation
-L'Ecole Normale de Musique -Paris
Composition - Piano
-American school of modern music
Audio Engineering - Jazz Music

References

-Rubens Passaro - Film director
Trapeiro Produções/Globo
rubens@trapeiroproducoes.com.br
-Sean Walsh -Film director
Code 7 Entertainment
sean@code7.com
- Eduardo dos Santos – Lead Game
Developer at Tavern Tale Studios
taverntalestudio@gmail.com

Languages

English (fluent)

French (native)

Portuguese (fluent)