

Damon Day

Temecula, CA • 951-285-1074 • Damonrpd@gmail.com

Author, Screenwriter, & Illustrator

You can find an overview of my work at: <https://da6.carrd.com/>

Professional Experience

Myths of Sanshu, Narrative Designer, Remote, February 2022 – Present

- Conceptualized characters, 15 pages of world lore, and themes for a Open World Action RPG in Unreal Engine 5.
- Worked in team of 7 to create comprehensive game scripts and design to ensure optimal workflow.

PlayMe Studios, Scriptwriter, Remote, October 2021 – January 2022

- Created narrative, characters, and over 30 interactive choices for Romance Visual novel for MeChat story.
- Worked with team leader to create 15+ chapters with affection meters and illustrations, while accounting for microtransactions.

Hildring Studios, Q&A Tester, Remote, August 2021- September 2021

- Participated in early test stages of PC game Sacre Bleu, documenting over 15 glitches and errors.
- Reviewed captured footage for Q&A and implemented changes to streamline development by %10.

EduLand, Creative Writer, Remote, July 2021– Present

- Created over nine stories for China based ESL students, while maintaining historical and cultural accuracy in a fictional landscape, streamlining the creative process.

Javelin Games LTD, Narrative Designer & Concept Artist, Remote, May 2021 – Present

- Lead Writer and Concept Artist; designed and developed over 15 Level Designs, Narrative, and Themes.
- Implemented 15 UX strategies and UI designs for puzzles and environments, adjusting as directed according to feedback given.

Upwork, Freelance Writer, Remote, January 2021 – Present

- Utilized exceptional writing, editing, and proofreading skills to produce engaging error-free content for clients.
- Created SEO articles for Entertainment websites, proofread feature length movie screenplays, and more.

Washington State University, Writing Consultant, Vancouver WA, February 2017 - December 2019

- Supported daily writing and administrative operations of university writing center by 50%; provided resources and assistance to faculty and student.

Education:

Bachelor of Arts in English, Minor in Creative Writing, May 2020 | Washington State University, Vancouver, WA

Professional and Technical Writing Certificate, May 2020 | Washington State University, Vancouver, WA

Skills:

- **Technical:** Clip Studio Paint, Jira, Slack, Google Suite, Microsoft Suite, MacOS IOS, Writer's Duet, Twine, Unity.
- **Writing:** Scriptwriting, Plot Outline, Prose, World Bible, SEO, Technical Writing, Content Writing.
- **Artistic:** Sketching, Character Design, Comics, Level Design, Concept Art

Publications and Projects:

- Won 1st place in the Holiday Card Game Jam with *A Short Holiday Game*.
- Was awarded Expectational Achievement and Finalist in 4threatre and MDIFF's Best Screenplay with *Underdark*.
- Published the 5k LGBTQ story, *To the Path*.