CELESTÈS

A Feature Film by Suzan Yumerova

"The melody is memory. And memory is rebellion."

LOGLINE

In a dystopian city where dreams are illegal and memory is suppressed by a mind-controlling tower, a gifted young woman discovers that her song can awaken the past-and must lead a revolution built not on weapons, but on forgotten melody.

SYNOPSIS

In the city of Benunc, where dreaming is treason and memory is forbidden, Celèstes, a quiet factory worker with a haunting voice, rediscovers a lost melody that begins to break the system's grip on humanity. As her song spreads, so does rebellion-drawing in a conflicted prince, a wounded resistance, and a dying world on the edge of awakening. With courage, fire, and harmony, Celèstes must face the machine that stole their past and sing a future into existence.

CHARACTER BREAKDOWN

CELESTÈS - (The Voice)

A quiet force with storm-blue eyes and a song that could shake the world. Born into silence but haunted by melody, Celèstes transforms from unseen worker to mythic spark of revolution.

RAMOS - (The Traitor's Son) The architect's heir, raised in power but cracked by memory. His betrayal of the system is not a rebellion-it's a redemption. And his loyalty to Celèstes may cost everything.

ANAYA - (The Compass) A former healer, now strategist of the Surgits. She walks softly but cuts deep-grounding the rebellion with wisdom and scars.

KIAN - (The Spark)
Young, scared, unsure. Kian begins as a boy who fears his voice
and ends as a boy who uses it. He is the soul of the city's
awakening.

DICTATOR BETER - (The Silence) Cold, controlled, calculated. Beter believes memory is mercy and obedience is love. But even he cannot erase the echo of rebellion.

THEMES & TONE

Themes: Memory as Resistance, Voice as Identity, The Spiritual Cost of Control, Dreams as Weapons, Love born not of desire, but survival and truth.

Tone: Emotionally raw, visually elevated, musically haunting. Think Dune meets Children of Men with the soul of Arrival and the passion of Les Misérables.

VISUAL WORLD

Color Motifs: Red = Control Blue = Memory Gold = Freedom

Aesthetic References: Blade Runner 2049 (Tech-noir atmosphere) The Giver (Monochrome vs emotional color) Annihilation (Organic + alien beauty) The Matrix (Awakening of mind and identity)

Sound: A central musical motif - haunting, simple, spiritual Melody used as weapon, signal, memory key

GENRE & AUDIENCE

Genre: Sci-Fi Drama, Spiritual Dystopia, Musical Resistance Epic Audience: Fans of elevated genre storytelling. Lovers of heart, world-building, and rebellion. Comparable titles: Dune, The Hunger Games, Les Misérables (tone), Interstellar (emotional gravity), Silo (series potential)

FRANCHISE & FUTURE

"The melody spreads." Series or Sequel Potential: The Lightwave from Benunc reaches other cities. We follow new resistances as they awaken. Celèstes becomes myth - and myths are never truly gone.